

## Appropriate Hunter/jumper Attire Horse Show 'Uniform'

### Hunter Class - Informal attire

Black hard hat - 1. It is the tradition of the competition ring that riders and drivers be correctly attired for the class in question, that attendants be neatly dressed and horses be properly presented.

2. It is compulsory for riders in all Hunter, Jumper and Hunt Seat Equitation classes, and where jumping is required and when jumping anywhere on the competition grounds to wear properly fastened protective headgear which meets or exceeds ASTM (American Society for Testing and Materials)/SEI (Safety Equipment Institute) standards for equestrian use and carries the SEI tag. It must be properly fitted with harness secured. A Show Committee must bar riders without protective headgear from entering the ring for classes in which protective headgear is required and may bar any entry or person from entering the ring if not suitably presented to appear before an audience. Any rider violating this rule at any time must immediately be prohibited from further riding until such headgear is properly in place. (USEF GR Rule 318)  
Suggested brands: International, Lexington, GPA, Charles Owen

Hair : No bangs, hair must be neatly up in the hat. Do this by using rubber bands, barrettes, hair nets and bobby pins. Do NOT use the black hair nets with the bow--they are not appropriate for the hunter ring. The cheap hair colored nets you can get at the grocery store are fine. Put long hair in a low pony tail, then pull the bottom part of the pony tail up into the hat, leaving the rubber band at the very bottom of the hat so it doesn't rub. Use bobby pins to hold up any loose hairs, then a hair net. You may need to get a larger hat if you have long hair, or the hairnet can be put on before the hair gets tied into a ponytail. Practice putting hair up for daily lessons.

- Ratcatcher shirt / choker : Choker pins are not required, monogramming is suggested. Any color that coordinates with the coat color is fine for informal attire. (For wear in class, for a clinic, or if coats are waived at the horse show, polo shirts or a turtleneck and well fitting sweater are fine.)
- Hunt coat: Navy, Dark green, Dark Gray, (Black is acceptable but not fashionable) or any muted light color such as tan or light gray colors.
- Suggested brands for shirts and coats: Forego, Millers, Catherine Reed, Essex, Claude Chapot, Chelsea, Grand Prix.
- Breeches: Tan (is recommended), Beige, Lt. Gray, Rust, Canary – No dark colors, No white. Suggested brands: Millers Equestrian, Devon Aire, Tailored Sportsman. (Breeches and boots are suggested for wear in class, required for wear in clinics.)
- Belt
- Black boots or Dark Brown: Dress or Field type - all the way to the knee, boots must always be polished. Suggested brands: Dehner, Vogel, Devon-Aire, Elite Ariat. (for wear in class, paddock boots and well fitted chaps over dark jeans are allowed. If half chaps are worn, they must be worn over riding breeches or jodhpurs.) Suggested paddock brands: Dehner, Millers Sovereign, Devon-Aire, Grand Prix, Ariat, Vogel
- Black gloves , suggested brands: Good Hands, Sensagrip
- Small blunt spurs with Black straps. Leather or nylon straps are acceptable
- Short stick: Black. No more than. 18” long
- Minimal jewelry and makeup; no hoop or drop earrings;

### Hunter Classic - Formal Attire

- Black hard hat, top hat or derby Hair up under hat in hairnet
- White shirt or (Ratcatcher) (White choker) or stock tie
- Breeches: Beige, White or Canary with Belt
- Hunt coat: A dark, conservative color or Shadbelly - Scarlet if member of Rec. Hunt (with colors on collar) (Canary vest with shadbelly)
- Boots: Black
- Spurs

### **Jumpers - Informal**

- Stick (Longer whip acceptable, up to 30")
- Gloves
- Black, approved hard hat (see USEF GR 318)
- Hair up under hat in hairnet
- Ratcatcher and coat unless coats are waived by show committee, in that case, a polo or turtle neck is appropriate (a shirt with a collar and sleeves is required)
- Breeches: Beige, Lt. Gray, Rust, Dk. Gray, French Blue, Sage/Olive,
- Belt
- Tall Boots: Black or Dark Brown
- Spurs
- Gloves

### **Jumpers Formal - Classics and Grand Prix**

- Black approved hard hat (see USEF GR 318)
- Hair up under hat with hairnet
- White Ratcatcher or (White shirt and tie for men)
- Dark coat or Scarlet if representing U.S. or Rec. Hunt
- White Breeches
- Black Boots
- Black Gloves
- Spurs/whips up to 30"

### **Hunt Field**

- Black hard hat, black derby or black top hat
- Hair up under hat with hairnet
- White shirt Stock tie with pin Canary vest
- Men - White breeches, Scarlet Coat, Brown tops on boots
- Women - Beige or Canary Breeches, Earn colors on black coat, patent tops on boots, or if an staff, white breeches, Scarlet coat, brown boot tops.
- Juniors - Black coat, jods, paddock boots, jod straps that match paddock boots
- Gloves
- Hunt whip (whipper-in) or crop
- Spurs / stick Flask / wire cutter / sandwich case (optional)

From USEF Hunter rules at <http://www.usef.org/documents/ruleBook/2007/15-HU.pdf> :  
SUBCHAPTER HU-4. ATTIRE, TACK AND EQUIPMENT.

#### HU117 Tack.

1. Regulation snaffles, pelhams and full bridles, all with cavesson nose bands, are recommended. A judge may penalize for non-conventional types of bits or nosebands.
2. Competitors may be refused an award unless they return to the ring for conformation or soundness with the same complete bridle in which they have performed.
3. Martingales of any type are prohibited in Under Saddle, hack and tie-breaking classes. Standing martingales are allowed for all over fence classes. All other martingales may be considered unconventional. BOD 1/15/06 Effective 12/1/06

#### HU118 Equipment.

1. Light pads and bar shoes are permissible, however, bar shoes indicate a weakness and in Conformation classes a judge may penalize accordingly. Boots, wraps and bandages are prohibited. In the case of inclement weather competition management may permit the use of bell boots.
2. No mounted exhibitor may wear or carry an electronic communication device (i.e., cellular telephone, pager, walkie talkie, etc.) while in the competition ring. The penalty for wearing or carrying a forbidden device if observed by the judge may be elimination from the class during which the device was worn or carried. Exception: A handicapped participant may use electronic devices if, prior to the class, he/she presents to the USEF Steward written justification from treating personnel setting forth the necessity of the equipment.

#### HU119 Attire.

1. Formal Attire. Riders are required to wear scarlet or dark coats; white shirts with white stock; white, buff or canary breeches and hunting cap, derby, hunting silk hat, or protective headgear. See GR318. Junior riders must wear protective headgear in accordance with General Rules, GR318.3. Members of the Armed Services or the Police may wear the Service Dress Uniform. In Classics offering \$1,000 or more in prize money, or if required in the prize list, riders are required to wear scarlet or dark coats; white shirts with white stock, choker or tie; white, buff or canary breeches; and hunting cap, derby or hunting silk hat. Juniors must wear protective headgear in accordance with General Rules, GR318.3
2. Inappropriate attire. When management permits Hunter or Hunter Seat Equitation riders to ride without jackets, riders must wear traditional, short, or long-sleeved riding shirts with chokers or ties. Polo shirts and chaps are not permitted except in unjudged warm-up classes. Management or Judge may eliminate an exhibitor who is inappropriately attired.

#### HU120 Hunt Colors.

In classes restricted to members, subscribers or staff of a Hunt recognized by the Masters of Foxhounds Association, all riders who wear colors must carry a letter dated within the current year signifying that they are eligible. This letter must include the name of the Hunt and the color of the collar and must be signed by the Master or Honorary Secretary of that Hunt. The show committee must appoint a competent person to check these letters before riders compete in classes. If a rider holds a current letter but does not have it in his immediate possession or is entitled to receive one, the show committee may accept a signed statement to that effect which must be submitted to the Federation.

From USEF Jumper Rules at <http://www.usef.org/documents/ruleBook/2007/18-JP.pdf> :

#### JP111 Tack and Attire.

1. Martingales.
  - a. Classes offering less than \$1000—No martingale restrictions.
  - b. Classes offering \$1000 to \$4999—Only standing or running martingales used in the conventional manner are permitted.
  - c. Classes offering \$5000 or more (and all classes restricted to young horses)—Only running martingales used in the conventional manner are permitted.
2. Whips. Competitors are prohibited from using a whip that is longer than 30" (75cm) while in the process of jumping or schooling over fences. A rider may not carry more than

one whip. Whips that are weighted at the end are prohibited at any time.

3. Draw Reins. Draw reins may only be used when schooling or in classes with less than \$1000.

4. Tied Stirrups. Any rider competing with their stirrup, stirrup leather or foot tied and/or secured in any manner, will automatically be eliminated from that class. Riding anywhere on the competition grounds with stirrup, stirrup leather or foot tied or otherwise secured is cause for elimination, by the steward, of that rider from the current or subsequent class in which the rider is entered. In the case of junior or amateur riders, the steward will note the trainer name(s) on the Steward's Report and further disciplinary actions may be taken by the Federation.

5. Attire. Management, at its discretion, may allow competitors to compete without riding coats. If a riding coat is not worn, riders must wear a shirt with a collar or a choker, neatly tucked into riding breeches. A windbreaker jacket or raincoat may be worn if conditions require. In all cases, riders must appear neatly attired to appear before the public or be subject to penalty of elimination by the judges. See JP151 for special regulations for classes offering \$25,000 or more.

6. No mounted exhibitor may wear or carry an electronic communication device (i.e., cellular telephone, pager, walkie talkie, etc.) while in competition ring. The penalty for wearing or carrying a forbidden device if observed by the judge may be elimination from the class during which the device was worn or carried. Exception: A handicapped participant may use electronic devices if, prior to the class, he/she presents to the USEF Steward written justification from treating personnel setting forth the necessity of the equipment.

7. Formal Attire. Only black, dark blue, dark green or scarlet coats are permitted; white breeches (ladies are permitted to wear light fawn); a white tie or choker or hunting stock, and a white or lightly colored shirt must be worn. Shirts must have a white collar and white cuffs.

Members of the Armed Services or the police may wear the service dress uniform with protective headgear. (See General Rules, GR318.2)

8. FEI requirement for hard hats. Note: At competitions sanctioned by the FEI a hard hat with three point retention harness is mandatory for anyone jumping a horse.